Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10064592 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN **SMALL ENTITY** TYPE [OR (Column 2) (Column 1) **FEE** TOTAL CLAIMS FEE RATE RATE 23 OR BASIC FEE 740.00 370.00 BASIC FEE NUMBER EXTRA NUMBER FILED FOR X\$18= 3 TOTAL CHARGEABLE CLAIMS X\$ 9= minus 20= OR X84= INDEPENDENT CLAIMS minus 3 = X42= 168 OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 962 OR TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY **SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) ADDI-HIGHEST ADDI-**CLAIMS** PRESENT REMAINING NUMBER 4 TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA AFTER** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= OR Minus Total Minus Independent *** X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR _{ADDIT. FEE} ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST ADDI-**CLAIMS** ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE PAID FOR AMENDMENT X\$18= X\$ 9= Minus OR Total ** = Minus Independent X84 =X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER **PRESENT** REMAINING RATE TIONAL TIONAL RATE PREVIOUSLY **EXTRA AFTER** AMENDMENT FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Independent Minus X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.